Year group: 2

In English we will be hearing, reading and retelling a

English/Communication:

Time Allocation: 1/2 term

Date: Spring Term 1



Happily Ever After

Traditional Tales

WHY?

To encourage learning through story telling.

Learning Together

The children have a spelling book with weekly spellings in for the whole half term. Please could they practise these at home. Also please ensure that your child reads regularly.

Core Value

Courage

S.M.S.C

We will learn what it means to be brave and recall times that we have overcome fear.

Art and design:

As artists we will be using sketches and paints to create portraits of familiar traditional tale characters. We will be designing and making a placemat for Red Riding Hoods Grandma using the Batik method. We will look at Batik artists and examples of their work. We will experiment with wax resist sticks on muslin fabric

Teachers: Miss Rucroft, Miss Highgate and Miss Smith

Design & Technology:

As Design Technologists we are going to design and make a moving picture. We will explore a range of books that have moving pictures and classify them as sliders, levers and wheels. We will design our own picture based on a traditional tale, communicating our ideas through talking, drawing and mock ups. Once made we will evaluate our picture against our design criteria.

Cooking and Nutrition: As Food technologists we will use the basic knowledge of a healthy varied diet to prepare healthy sandwiches for Red Riding Hood's Grandma.

RE: Gospel: What is the good news Jesus brings?

The children will discuss different types of news and begin to understand that some news is good. They will make good news cards to share any special news they have about themselves or their family. They will then hear stories from the Bible and begin to understand that Christians believe that Jesus brought good news to all people.

PSHE: SCARF: Keeping myself safe

In this unit of work the children will begin to learn about personal safety and how they can keep themselves safe in a variety of different situations. They will begin to understand that medicines must only be used safely and also that there are people they can trust to help them in unsafe situations.

Music: Active Music: Pitch

The children will take part in a series of activities and singing games to help them start to pitch-match and achieve success with their singing voices.

PE: Real PE Unit 3

Children will develop their cognitive skills through developing a dynamic balance on a line and a static balance stance.

Maths:

Disaster Story'.

As mathematicians we will continue to develop our number and place value skills. We will learn to count in steps of 2, 3, 5 and 10 forward and backwards. For our calculation unit we will introduce adding three single digit numbers. We will be learning our 2, 5 and 10 times tables and using these to solve word problems. Making links with our topic we will measure heights/lengths, including beanstalks and giants, using metres and centimetres. We will learn to use rulers [accurately and use >,< and = signs to compare lengths.

variety of well-known traditional tales including Little Red Riding Hood,

about common story language and patterns used in traditional tales and

Jack and Bean stalk and the Three Little Pigs. As writers we will find out

then build these in to our own writing focussing particularly on the use of

a variety of sentence openers. We will write a recount of Red Riding Hood

writers we will also create our own stories based on 'The Great Fairy-tale

and write an alternative version based on the book 'Honestly, Red Riding Hood is Rotten', where the good and bad characters are reversed. As

Science: Plants

As scientists we will find out and describe how plants need water, light and suitable temperature to grow and stay healthy. We will make links with the story of Jack and the Beanstalk, identifying and sorting seeds and bulbs. Using our scientific skills we will create a simple comparative test to understand what plants need to germinate and grow. We will focus on how this evidence is presented using a 2 column table.

During our allotment time we will plant spring bulbs, onions, garlic, potatoes and start sowing seeds in our polytunnel.

Computing: We are programmers

Linking to traditional tales, we will use a programmable toy (BeeBot) to move around a story map. Children will learn about the properties of position, movement and turning.